# Max Tkachenko

story / cv / portfolio / r&d / video / photo / music



# contacts

Full Name: Tkachenko Maxim Sergeevich Residense: Moscow, Russia Birth: 1988 E-mail: <u>makseq@gmail.com</u>

LinkedIn Facebook

## interested in

Research & Development: machine learning, neural networks, speech recognition Video Production: cameraman, editing, compositing, vfx Sound Engineering: recording, mixing

# education

- 1 Musical School [1995-2002, secondary education] Honors degree
- 2 <u>Lyceum of Information Technologies #1533</u> [2002-2005, secondary education] Programmer degree, <u>Intel ISEF Third Award Winner</u>
- 3 <u>Lomonosov Moscow State University</u> [2005-2010, higher education] Master's degree, one of the best master graduate works

#### work experience

- 1 <u>R&D: Tool for plasma modeling and visualizing</u> [2003-2006] Particles configuration control in magnetic and electric fields
- 2 <u>NVF TIMIS, llc.</u> [2004-today] Programmer, designer

#### 3 Freelancing

[2006-today] Sound engineer: Audio recording in studio, mixing, mastering [2007-today] Web development: Sites for small companies, programming, design

[2008-today] Video production: Cameraman, editing, compositing, vfx

- 4 <u>R&D</u>: Adaptive noise reduction system based on multi-resolution FFT [2007-2009] Online denoising service, programming
- 5 <u>R&D: Loopseque/MovBeats. Audio/Video sequencers for iOS</u> [2010-2012] C-Obj & C programming, sound engineering, concept generating
- 6 Teacher: Lyceum of Information Technologies #1533

[2010-2011] Scientific adviser, taught a programming course

- 7 <u>R&D: STEL Computer Systems</u> [2011-today] Speech recognition, neutal networks, high performance computing
- 8 <u>R&D: Testarium (open source)</u> [2014-today] Research tool to perform experiments and repository

## hobbies and interests

Bass-guitar, piano, music, sound Cinema, arthouse, vfx Swimming, sport, yoga

## languages and os

English, Russian Windows, Linux (Ubuntu), MacOSX

## skills / advanced level

#### programming

C++, OpenGL, STL, BOOST, OpenMP, MPI, Intel Compilers & MKL, CUDA Python, Flask, MongoDB, scikit C#, Delphi, Fortran, Win API PHP, HTML, CSS, Javascript, AJAX, jquery, d3, angular Machine learning, Neural networks, Speech recognition, Data mining, DSP MetaQuotes MQL 4, strategies and automatic trade systems development Git, Mercurial, Subversion

#### media

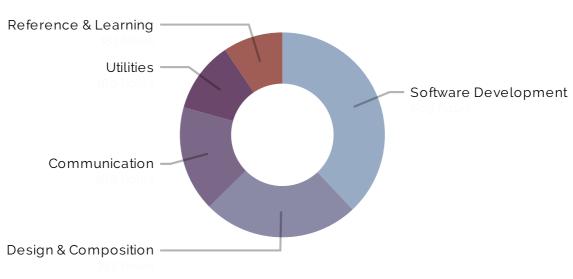
Photoshop, Illustrator, CorelDRAW Premiere, After Effects, Nuke, DaVinci Resolve Adobe Audition, Ableton, Nuendo, Plugins: Waves, iZotope, BFD, Steinberg Mixing and mastering theory, psychoacoustics Photography, Lightroom, RPP, Brushless Gimbals, SimpleBGC tuning (AlexMos)

# skills / basic level / tools

3D Max, VRay, Houdini, PFMatch, Mocha C-Obj, iPhone/iPad SDK, AudioUnit SQL, MATLAB, ASM, ZeroMQ, Qt Unix servers configuring (ubuntu, apache, mysql, git, samba ...) Setup and support for Drupal, Wordpress, Wiki Financial markets, accounting, registration of contracts Doxygen, Basecamphq, Confluence, Jira, Wunderlist, Slack

# productivity

I use <u>RescueTime</u> in my work and due to this I have an opportunity to track all time of my work. Based on it I made my skills distibution over spent time. Consequently you may have a better view of my professional experience. Note: it's a <u>pure working time</u> when I click on the mouse, type, do some actions.



Productivity pulse is 75% in 2014

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